

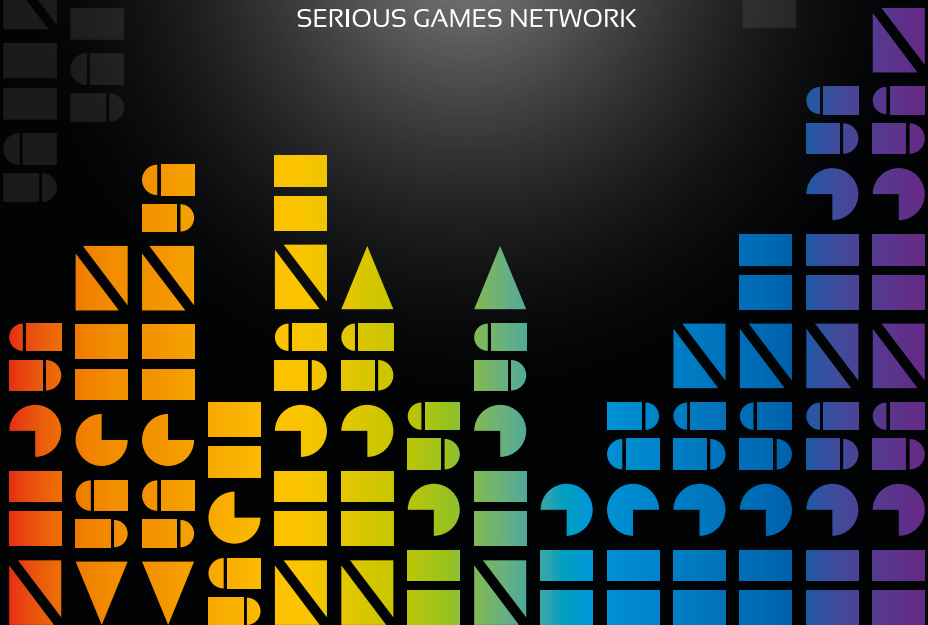
# WORKSHOP SERIOUS GAMES NETWORK

27<sup>TH</sup> JANUARY 2012

Centro de Congressos do ISEP | auditório E



SERIOUS GAMES NETWORK



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# PROGRAM

14:30

## OPENING

14:35

### SEGAN - Serious Games Network

Paula Escudeiro, Carlos Vaz de Carvalho, ISEP

14:50

Rui Prada, IST-UTL

15:05

### Virtual Environments for Serious Games

Leonel Morgado, UTAD

15:20

### Serious Games Market

Paulo Gomes, UPT

15:35

### TIMEMESH

Ricardo Batista

15:50

### e-Adventure

Baltazar Manjón, Ivan Fernández, UCM

16:05

### envKids and cMinds

Olivier Heidmann, UTH

16:20

### Serious Sports

Roisin Garvey, CIT

16:35

### Interactive table for small kids or kids with disabilities

Martin Sillaots, UTL

16:50

### Serious Games Projects

Jože Rugelj, UL

17:05

### ENVIGame

Ivana Haladová, Accord

17:20

## Discussion

ISEP-DCC-GDM/01/2012



Instituto Superior de  
Engenharia do Porto



Graphite  
Interaction  
Learning  
Technologies



Lifelong Learning Programme